



# regulations

## Baltic boys basketball league (BBBL) season 2019/2020

### AGE GROUPS

BBBL Open (boys 2003 & older)  
 U-16 DIVISION (boys 2004)  
 U-15 DIVISION (boys 2005)  
 U-14 DIVISION (boys 2006)  
 U-13 DIVISION (boys 2007)  
 U-12 DIVISION (boys 2008)  
 U-11 DIVISION (boys 2009)  
 U-10 DIVISION (boys 2010)

### TOURNAMENT COMPETITION SYSTEM

Regular season (3 stages, 15 games), robin round system  
 plus  
 Final stage (5 games)

### RULES, FIBA RULES EXCEPT

	Open (2003+)	U-16 (2004)	U15 (2005)	U-14 (2006)	U-13 (2007)	U-12 (2008)	U11 (2009)	U10 (2010)
Game time	4 x 8 min	4 x 8 min	4 x 8 min	4 x 8 min	4 x 8 min	4 x 8 min	4 x 8 min	4 x 8 min
Overtime	3 min	3 min	3 min	3 min	3 min	3 min	3 min	3 min
Ball size	7	7	7	6	6	5	5	5

### "wild-card" options

*Teams which would like to attend just one BBBL tournament stage should ask for the "wild-card" spot availability.*

**age groups 2009 & 2010 - BBBL basketball festival stages. Teams are free to choose how many times to attend festival stages.**

## REGULATIONS & RULES

<b>Before Game</b>	All teams must be ready at the field a minimum of 15 minutes before the jump ball.
	The team manager must make sure that his players are adequately insured.
	The teams are responsible for their supporters/fans conduct.
	Each team should submit a list of players (containing name, birthdate/birthplace, nationality) to the BBBL administration at least 2 working days before game stage.
<b>Maximum Number of Players; Substitutions</b>	One team may register an unlimited number of players in the tournament. Any of the registered players may enter a match, though no team may use more than 14 players in a single match. Teams are not allowed to add new players for the Final stage.
<b>Rules of the Match; Penalties</b>	FIBA rules apply to all matches. Shot time will be taken (24 seconds). Players not wearing appropriate equipment will be asked to correct it. Insulting the opposition - with special regard - will result in immediate send-off.
<b>Rules of the Game During Group Contests</b>	<b>Regular season –</b> The participant teams BBBL are divided into groups where all the teams will meet in a round robin series. Two points will be awarded for a win and one point for a loss, zero point for not appearing to the game. The team which has the most points will be the first in the group, the second highest points is the second and so on. Tie-breaker - win/loss %.
<b>Final stage</b>	TOP 16 ranking places will qualify for the BBBL final stage. All other teams will be invited to participate in the BBBL Challenge Cup.

**Walkover**

Any team not appearing at the appointed time and place for a match without a valid excuse will be automatically declared loser by 0:20 and 0 points for the standing position. If a team repeatedly fails to appear at the game, the team may be excluded from the tournament.

**Referees**

Every match will be judged by two referees. Teams have the right to attend the stage bringing own referee.  
(stage organizers should be informed at least 10 days before the stage)

**Insurance**

Please make sure that all your players are insured both on and off the playing courts. BBBL does not carry any group insurance protecting participants in case of injury, illness, theft or damage to property. BBBL is in no way responsible for injury or economic loss which may arise during the tournament.

**Live game  
statistic**

All games are provided with FIBALIVESTATS statistics in tournament`s webpage [www.bbbl.info](http://www.bbbl.info)

**Live video  
streams**

Live video streams will be provided from BBBL stages in tournament YouTube channel.

**Special  
exceptions**

Each team has the right to add one player, who are one year older, if he is born in December.  
Teams are not allowed to add new players for the Final stage.

**Costs**

Annual fee EUR,-200 (for current teams), EUR,-300 (for new participants), EUR,-400 (after July 15, 2019)  
Stage fee EUR,-125  
Final stage fee EUR,-150  
Accommodation, meals and transfer costs teams have to cover additionally.